

Centro de Investigación y Estudios Avanzados del IPN

Stackleberg-Nash Equilibrium in Conflicts with a Leader: Numerical Procedure

Presentation: Alexander Poznyak

Co-authors: Martin Godoy and Samuel Eduardo Moya Ochoa

Conference on Optimization and Control, Moscow, ICS RAS

Introduction

Two levels of hierarchy in decision making are considered (*Stackelberg equilibrium* concept):

 one leader who holds the powerful position (always considered as the player one);

• and (N-1) followers reacting to the leader's announced strategy by playing according to the Nash equilibrium concept among themselves.

The **Nash equilibrium** solution concept provides a reasonable non-cooperative equilibrium solution when the roles of the players are symmetric, that is to say, when no single player dominates the decision process.

Stackelberg Equilibrium Point

The δ -regularized loss function $V^{1}(p)$ for the *leader*:

$$V_{\delta}^{1}(p^{1},...,p^{N}) \coloneqq \sum_{j_{2}=1}^{N_{1}} ... \sum_{j_{N}=1}^{N_{N}} V_{j_{2},...,j_{N}}^{1} \prod_{i=1}^{N} p_{j_{i}}^{i} + \frac{\delta}{2} \| p^{1} \|^{2}$$

Definition. For the N-person finite game with one leader and (N-1) followers (p^i , i=2,N) the strategy $p^{1,*} \in S^{N1}$ is a **hierarchical equilibrium strategy** for the leader if

$$\max_{p^{i} \in R^{F}(p^{1,*}) \times S^{N_{i}}, i=\overline{2,N}} V^{1}(p^{1,*}, p^{2}, ..., p^{N}) =$$

 $\min_{p^1 \in S^{N_1}} \max_{p^i \in R^F(p^1) \times S^{N_i}, i=\overline{2,N}} V^1(p^1, p^2, ..., p^N)$

where $R^{F}(p^{1})$ is the Nash-response set of the followers' group defined for each $p^{1} \in S^{Ni}$

If Nash-response is unique, then

$$V^{1}(p^{1,*}, p^{2}(p^{1,*}), ..., p^{N}(p^{1,*})) = \min_{p^{1} \in S^{N_{1}}} V^{1}(p^{1}, p^{2}(p^{1}), ..., p^{N}(p^{1}))$$

Followers' game description: Nash-responce

The δ -regularized loss function $V^k(p)$ for the k^{th} player:

$$V_{\delta}^{k}(p^{2},...,p^{N} \mid p^{1}) \coloneqq \sum_{j_{2}=1}^{N_{2}}...\sum_{j_{N}=2}^{N_{N}} \tilde{V}_{j_{2},...,j_{N}}^{k} \left(p^{1}\right) \prod_{i=2}^{N} p_{j_{i}}^{i} + \frac{\delta}{2} \parallel p^{k} \parallel^{2}$$
$$\tilde{V}_{j_{2},...,j_{N}}^{k} \left(p^{1}\right) \coloneqq \sum_{j_{1}=1}^{N_{1}} V_{j_{1},j_{2},...,j_{N}}^{k} p_{j_{1}}^{1} \qquad (k = \overline{1,N})$$

 $\begin{aligned} & \textit{Nash-equilibrium point} \text{ is given by a point } p^* \in \mathbb{R}^N \text{ satisfying} \\ & V_{\delta}^k \left(p^{2,*} \left(p^1 \right), ..., p^{N,*} \left(p^1 \right) | p^1 \right) = \\ & \min_{p^k \in S^{N_k}} \{ V_{\delta}^k \left(p^{2,*} \left(p^1 \right), ..., p^{k-1,*} \left(p^1 \right), p^k, p^{k+1,*} \left(p^1 \right), ..., p^{N,*} \left(p^1 \right) \right) \\ & | \left(p^{2,*} \left(p^1 \right), ..., p^{k-1,*} \left(p^1 \right), p^k, p^{k+1,*} \left(p^1 \right), ..., p^{N,*} \left(p^1 \right) \right) \in Q^k \} \end{aligned}$

This equilibrium point is unique that follows from the strong convexity property.

Joint Loss Function and Optimally Condition

The joint δ -regularized **loss function** $\rho_{\delta}(p,q|p^{1})$:

$$\rho_{\delta}(p,q|p^{1}) \coloneqq \sum_{k=2}^{N} \left[V_{\delta}^{k} \left(p^{2},...,p^{k-1},q^{k},p^{k+1},...,p^{N} | p^{1} \right) - V_{\delta}^{k} \left(p^{2,*} \left(p^{1} \right),...,p^{N,*} \left(p^{1} \right) | p^{1} \right) \right]$$

Theorem (on Nash equilibrium point characterization):

$$\rho_{\delta}(p^*, p^*|p^1) = \min_{q \in S^N} \rho_{\delta}(p^*, q|p^1)$$

The optimality condition for Leader:

$$V_{\delta}^{k}(p^{2,*}(p^{1}),...,p^{N,*}(p^{1})|p^{1}) + \frac{\delta}{2} ||p^{k,*}(p^{1})||^{2} - \alpha^{k,*}(p^{1}) = 0$$

$$-\overline{V}^{k,T} p^{\hat{k},*} (p^{1}) - \delta p^{k,*} (p^{1}) + \alpha^{k,*} (p^{1}) e^{k} \leq 0$$

$$1 - \left(e^{k}, p^{k,*}\left(p^{1}\right)\right) = 0 \quad for \quad \forall k = \overline{2, N}$$

Theorem. The extended strategy vector $p^* \in \mathbb{R}^N$ is **a Nash** equilibrium point, if and only if the pair (p^*, α^*) is the solution to the following geometric (polylinear) programming problem

$$F(p,\alpha) := \left(\rho_{\delta}(p,p \mid p^{1}) + \frac{\delta}{2} \sum_{k=2}^{N} ||p^{k}||^{2} - \sum_{k=2}^{N} \alpha^{k} \right) \to \min_{p \in R^{\overline{N}}, \hat{p} \in R^{\widehat{N}}, \alpha^{k} \in R}$$
$$\rho_{\delta}(p,p \mid p^{1}) = \sum_{k=2}^{N} \left(p^{k,T} \overline{V}^{k,T} p^{\hat{k}} + \frac{\delta}{2} ||p^{k}||^{2} \right)$$

subject to

 $\begin{aligned} -\overline{V}^{k,T} p^{\hat{k}} - \delta p^k + \alpha^k e^k &\leq 0\\ 1 - (e^k, p^k) &= 0, \ p^k_{j_k} \geq 0\\ \forall k = \overline{2, N}, \ p^{\hat{k}} \in \mathbb{R}^{N_{\hat{k}}}, \ N_{\hat{k}} = \prod_{s=2, s \neq k}^N N_s \end{aligned}$

For any Nash equilibrium point (p^*, α^*)

$$F\left(p^{*}\left(p^{1}\right),\alpha^{*}\left(p^{1}\right)\right)=0$$

Linear Programming Approach

Theorem. A *necessary* and *sufficient* condition that the triple (p^*, p^*, α^*) be a solution of a geometric programming problem is that the tuple $(p^*, p^*, \alpha^*, t^*)$ is a solution to the following *linear* programming problem

$$\overline{F}(t,\alpha) = \sum_{k=2} t^{k} - \sum_{k=2} \alpha^{k} \rightarrow \min_{\hat{p} \in R^{\widehat{N}}, p \in R^{\overline{N}}, \alpha \in R, t^{k} \in R}$$

$$\overline{V}^{k,T} p^{\hat{k}} - \delta p^{k} + \alpha^{k} e^{k} \leq 0 \qquad k, r, s = \overline{1, N}, \ s \neq k, \ s \neq r$$

$$\overline{V}^{k,T} p^{\hat{k}} + \delta p^{k} - t^{k} e^{k} \leq 0 \qquad p^{k} \in S^{N_{k}}, \ p^{\hat{k}} \in S^{N_{\hat{k}}}$$

$$M^{k,\hat{s}} p^{\hat{s}} = M^{k,\hat{r}} p^{\hat{r}}$$

$$p^{k} = M^{k,\hat{s}} p^{\hat{s}} \qquad N_{\hat{k}} = \prod_{s=2,s\neq k}^{N} N_{s}, \ \widehat{N} = \prod_{i=2}^{N} N_{\hat{i}}$$

The following property holds: $F(t^*(p^1), \alpha^*(p^1)) = 0$

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Main Problem: how realize the optimization procedure for Leader?

Leader's loss function:

$$\widetilde{V}^{1}(p^{1}) \coloneqq V^{1}(p^{1}, p^{2,*}(p^{1}), ..., p^{N,*}(p^{1})) \to \min_{p^{1} \in S^{N_{1}}}$$

The main problem consists in the absence of the analytical expressions:

$$\begin{array}{c} \nabla_{p^{1}}V^{1} \rightarrow ?\\ \\ \frac{\partial p^{i^{*}}(p^{1})}{\partial p^{1}} \rightarrow ? \end{array}$$

Estimation of gradient without differentiation

1)
$$\xi_n: \widetilde{V}^1\left(p_{n-1}^1 + \alpha_n \xi_n\right) = \widetilde{V}^1\left(p_{n-1}^1\right) + \alpha_n\left(\nabla \widetilde{V}^1\left(p_{n-1}^1\right), \xi_n\right) + o\left(\alpha_n\right)$$

$$\xi_n = \left(\xi_n^1, \dots, \xi_n^{N_1}\right)^T; \quad \xi_n^i \Rightarrow Unif\left[-1, 1\right]; \alpha_n \downarrow 0$$

2)

$$\overline{\xi_n \widetilde{V}^1 \left(p_{n-1}^1 + \alpha_n \xi_n \right)} = \widetilde{V}^1 \left(p_{n-1}^1 \right) \underbrace{\overline{\xi_n}}_{=0} + \alpha_n \underbrace{\overline{\xi_n \xi_n^T}}_{=\frac{1}{3}} \nabla \widetilde{V}^1 \left(p_{n-1}^1 \right) + o\left(\alpha_n \right)$$

Indeed,

$$\overline{\xi_n \xi_n^T} = \|\overline{\xi_n^i \xi_n^j}\| \quad ; \quad \overline{\xi_n^i \xi_n^j} = \begin{cases} \overline{\xi_n^i \xi_n^j} = 0, \ i \neq j \\ \hline \left(\overline{\xi_n^i}\right)^2 = \frac{1}{3}, \ i = j \end{cases}$$

$$\overline{\left(\xi_{n}^{i}\right)^{2}} = \int_{-1}^{1} x^{2} \cdot \underbrace{p_{unif}\left(x\right)}_{\frac{1}{2}} dx = \frac{1}{2} \int_{-1}^{1} x^{2} dx = \frac{1}{2} \cdot \frac{x^{3}}{3} \Big|_{-1}^{1} = \frac{1}{6} \left[1 - \left(-1\right)\right] = \frac{1}{3}$$

³⁾
$$\overline{\xi_n \widetilde{V}^1(p_{n-1}^1 + \alpha_n \xi_n)} = \frac{1}{3} \alpha_n \nabla \widetilde{V}^1(p_{n-1}^1) + o(\alpha_n)$$

4)
$$\nabla \widetilde{V}^{1}(p_{n-1}^{1}) = 3\alpha_{n}^{-1}\overline{\xi_{n}}\widetilde{V}^{1}(p_{n-1}^{1} + \alpha_{n}\xi_{n}) - \frac{o(\alpha_{n})}{\alpha_{n}}$$

Projection Gradient Procedure (Stochastic Approximation Technique)

$$p_n^1 = \prod_{S^{N_1}} \left\{ p_{n-1}^1 - \frac{\gamma_n}{\alpha_n} \xi_n \widetilde{V}^1 \left(p_{n-1}^1 + \alpha_n \xi_n \right) \right\}$$

$$\sum_{n} \gamma_{n} = \infty, \qquad \sum_{n} \left(\frac{\gamma_{n}}{\alpha_{n}} \right)^{2} = \infty$$
$$0 < \alpha_{n} \downarrow 0, \quad 0 < \gamma_{n} \downarrow 0$$

The recursion is realized as 1. $\gamma_n = \gamma_0$ and $\alpha_n = \alpha_0$ untill $n \le n_0$ 2. $\gamma_n = \gamma_0/(n-n_0)$ and $\alpha_n = \alpha_0/(n-n_0)^{1/4}$ from $n > n_0$ (*n* is the recursions' number).

Numerical Examples

1) Three-persons finite game. In this game player 1 is the *leader*, players 2 and 3 are the followers playing the "*Nash game*" between them. The payoffs for each player 1,2 and 3 are as follows:

$$V^{1}(:,:,1) = \begin{bmatrix} 3 & 0 \\ 2 & 4 \end{bmatrix}; V^{1}(:,:,2) = \begin{bmatrix} 2 & 4 \\ 0 & 1 \end{bmatrix}$$
$$V^{2}(:,:,1) = \begin{bmatrix} 5 & 0 \\ 4 & 3 \end{bmatrix}; V^{2}(:,:,2) = \begin{bmatrix} 6 & 1 \\ 0 & 1 \end{bmatrix}$$
$$V^{3}(:,:,1) = \begin{bmatrix} 2 & 4 \\ 3 & 1 \end{bmatrix}; V^{3}(:,:,2) = \begin{bmatrix} 2 & 2 \\ 8 & 2 \end{bmatrix}$$

Let it be

$$p^{1} - fixed : p^{1} = (p_{1}^{1}; (1 - p_{1}^{1}))$$

So, the costs for the player I, player II and the player III are

$$V_{j_{2},j_{3}}^{1}\left(p^{1}\right) = \begin{bmatrix} 3 & 0 \\ 2 & 4 \end{bmatrix} p_{1}^{1} + \begin{bmatrix} 2 & 4 \\ 0 & 1 \end{bmatrix} \left(1 - p_{1}^{1}\right)$$
$$V_{j_{2},j_{3}}^{2}\left(p^{1}\right) = \begin{bmatrix} 5 & 0 \\ 6 & 1 \end{bmatrix} p_{1}^{1} + \begin{bmatrix} 4 & 3 \\ 0 & 1 \end{bmatrix} \left(1 - p_{1}^{1}\right)$$
$$V_{j_{2},j_{3}}^{3}\left(p^{1}\right) = \begin{bmatrix} 2 & 4 \\ 2 & 2 \end{bmatrix} p_{1}^{1} + \begin{bmatrix} 3 & 1 \\ 8 & 2 \end{bmatrix} \left(1 - p_{1}^{1}\right)$$

Nash equilibrium for the followers results from LPP formulated for a fixed strategy selected by the leader:

$$\overline{F}(t,\alpha) = t^2 + t^3 - \alpha^2 - \alpha^3 \to \min_{\widehat{p} \in R^{\widehat{N}}, p \in R^{\overline{N}}, \alpha \in R, t^k \in R}$$

subject to

$$-\begin{bmatrix} p_{1}^{1}+4 & -3p_{1}^{1}+3\\ -6p_{1}^{1}+8 & 1 \end{bmatrix}^{T} \begin{bmatrix} p_{1}^{2}\\ p_{2}^{2} \end{bmatrix} -\delta \begin{bmatrix} p_{1}^{3}\\ p_{2}^{3} \end{bmatrix} +\alpha^{2} \begin{bmatrix} 1\\ 1 \end{bmatrix} \leq \begin{bmatrix} 0\\ 0 \end{bmatrix}$$
$$-\begin{bmatrix} -p_{1}^{1}+3 & 3p_{1}^{1}+1\\ 6p_{1}^{1} & 2 \end{bmatrix}^{T} \begin{bmatrix} p_{1}^{3}\\ p_{2}^{3} \end{bmatrix} -\delta \begin{bmatrix} p_{1}^{2}\\ p_{2}^{2} \end{bmatrix} +\alpha^{3} \begin{bmatrix} 1\\ 1 \end{bmatrix} \leq \begin{bmatrix} 0\\ 0 \end{bmatrix}$$
$$\begin{bmatrix} 1 & 1 \end{bmatrix} \begin{bmatrix} p_{1}^{2}\\ p_{2}^{2} \end{bmatrix} -1 = 0$$
$$\begin{bmatrix} 1 & 1 \end{bmatrix} \begin{bmatrix} p_{1}^{3}\\ p_{2}^{3} \end{bmatrix} -1 = 0$$
$$\begin{bmatrix} p_{1}^{1}+4 & -3p_{1}^{1}+3\\ -6p_{1}^{1}+8 & 1 \end{bmatrix}^{T} \begin{bmatrix} p_{1}^{2}\\ p_{2}^{2} \end{bmatrix} +\delta \begin{bmatrix} p_{1}^{3}\\ p_{2}^{3} \end{bmatrix} -t^{2} \begin{bmatrix} 1\\ 1 \end{bmatrix} \leq \begin{bmatrix} 0\\ 0 \end{bmatrix}$$
$$\begin{bmatrix} -p_{1}^{1}+3 & 3p_{1}^{1}+1\\ 6p_{1}^{1} & 2 \end{bmatrix}^{T} \begin{bmatrix} p_{1}^{3}\\ p_{2}^{3} \end{bmatrix} +\delta \begin{bmatrix} p_{1}^{2}\\ p_{2}^{2} \end{bmatrix} -t^{3} \begin{bmatrix} 1\\ 1 \end{bmatrix} \leq \begin{bmatrix} 0\\ 0 \end{bmatrix}$$
$$p_{1}^{2}, p_{2}^{2}, p_{1}^{3}, p_{2}^{3} \ge 0$$

17

The cost function for the leader:

$$V^{1}(p^{1}, p^{2}, p^{3}) = \sum_{j_{2}=1}^{2} \sum_{j_{3}=1}^{2} \left[V^{1}_{j_{2}, j_{3}}(p^{1}) \right] p^{2,*}_{j_{2}}(p^{1}) p^{3,*}_{j_{3}}(p^{1}) + \frac{\delta}{2} \| p^{1}_{j_{1}} \|^{2}$$
$$= \left[p^{2,*}_{1}(p^{1}) \quad p^{2,*}_{2}(p^{1}) \right] \left[p^{1}_{1} + 2 \quad -4p^{1}_{1} + 4 \\ 2p^{1}_{1} \quad 3p^{1}_{1} + 1 \right] \left[p^{3}_{1} \\ p^{3}_{2} \right] + \frac{\delta}{2} \| p^{1} \|^{2}$$

It has the unique minimum value

$$V^{1}(p^{1}, p^{2,*}(p^{1}), p^{3,*}(p^{1})) = 1.7646$$
$$p_{1}^{1} = 0.6063$$
$$p_{2}^{1} = 0.3937$$

The Nash equilibrium for the followers:

$$V^{2}(p^{2}, p^{3} | p^{1}) = 1.1535$$

$$V^{3}(p^{2}, p^{3} | p^{1}) = 2.6940$$

$$p_{1}^{2} = 0$$

$$p_{2}^{2} = 1$$

$$P_{2}^{3} = 0.8475$$

$$p_{2}^{3} = 0.1525$$

The evolution of the variables through the iterative process is given in the following figure:



19

The loss function for the leader:



20

2) Three-person finite game. This example is enounced in DNGT* (example 3.16). The payoffs for each player (1,2 and 3) respectively, are

$$V^{1}(:,:,1) = \begin{bmatrix} 1 & 2 \\ 0 & 2 \end{bmatrix}; V^{1}(:,:,2) = \begin{bmatrix} 1 & 0 \\ -1 & 0 \end{bmatrix}$$
$$V^{2}(:,:,1) = \begin{bmatrix} 0 & 1 \\ 0 & -1 \end{bmatrix}; V^{2}(:,:,2) = \begin{bmatrix} -1 & 1 \\ 1 & 0 \end{bmatrix}$$
$$V^{3}(:,:,1) = \begin{bmatrix} 0 & -1 \\ 2 & 1 \end{bmatrix}; V^{3}(:,:,2) = \begin{bmatrix} 1 & 1 \\ 0 & 2 \end{bmatrix}$$

DNGT* T. Basar, G. J.Olsder, "Dynamic Noncooperative Game Theory", second edition, SIAM, Philadelphia.

Conference on Optimization and Control, Moscow, ICS RAS The optimal Stackelberg payoff:

$$V^{1}(p^{1}, p^{2,*}(p^{1}), p^{3,*}(p^{1})) = 0.1667$$
$$p_{1}^{1} = 0.3334$$
$$p_{2}^{1} = 0.66666$$

The Nash equilibrium for the followers:

$$V^{2}(p^{2}, p^{3} | p^{1}) = 0.2525 \qquad V^{3}(p^{2}, p^{3} | p^{1}) = 0.5776$$

$$p_{1}^{2} = 1 \qquad p_{2}^{3} = 0.7423$$

$$p_{2}^{2} = 0 \qquad p_{2}^{3} = 0.2577$$

The evolution of the variables:



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The loss function for the leader



Conference on Optimization and Control, Moscow, ICS RAS **3)** Four-person finite game. The payoffs for each player (1, 2, 3 and 4 respectively) are

$$V^{1}(:,:,1,1) = \begin{bmatrix} 0 & 1 \\ 2 & 4 \end{bmatrix}; V^{1}(:,:,1,2) = \begin{bmatrix} 1 & 6 \\ 8 & 2 \end{bmatrix}$$

$$V^{1}(:,:,2,1) = \begin{bmatrix} 7 & 6 \\ 2 & 8 \end{bmatrix}; V^{1}(:,:,2,2) = \begin{bmatrix} 6 & 5 \\ 6 & 1 \end{bmatrix}$$

$$V^{2}(:,:,1,1) = \begin{bmatrix} 3 & 8 \\ 1 & 1 \end{bmatrix}; V^{2}(:,:,1,2) = \begin{bmatrix} 2 & 9 \\ 3 & 8 \end{bmatrix}$$

$$V^{3}(:,:,1,1) = \begin{bmatrix} 2 & 6 \\ 9 & 2 \end{bmatrix}; V^{3}(:,:,1,2) = \begin{bmatrix} 6 & 9 \\ 4 & 4 \end{bmatrix}$$

$$V^{2}(:,:,2,1) = \begin{bmatrix} 6 & 3 \\ 1 & 9 \end{bmatrix}; V^{2}(:,:,2,2) = \begin{bmatrix} 0 & 3 \\ 4 & 6 \end{bmatrix}$$

$$V^{3}(:,:,2,1) = \begin{bmatrix} 3 & 7 \\ 8 & 1 \end{bmatrix}; V^{3}(:,:,2,2) = \begin{bmatrix} 1 & 10 \\ 10 & 0 \end{bmatrix}$$

$$V^{4}(:,:,1,1) = \begin{bmatrix} 3 & 6 \\ 5 & 4 \end{bmatrix}; V^{4}(:,:,1,2) = \begin{bmatrix} 2 & 9 \\ 4 & 2 \end{bmatrix}$$

$$V^{4}(:,:,2,1) = \begin{bmatrix} 8 & 0 \\ 7 & 10 \end{bmatrix}; V^{4}(:,:,2,2) = \begin{bmatrix} 9 & 6 \\ 1 & 5 \end{bmatrix}$$

The cost functions for the leader:

$$V^{1}(p^{1}, p^{2}, p^{3}, p^{4}) = \sum_{j_{2}=1}^{2} \sum_{j_{4}=1}^{2} \left[V^{1}_{j_{2},j_{3},j_{4}}(p^{1}) \right] p^{2}_{j_{2}} p^{3}_{j_{3}} p^{4}_{j_{4}} + \frac{\delta}{2} || p^{1}_{j_{1}} ||^{2}$$

$$= \left[p^{2}_{1} \quad p^{2}_{2} \right] \left[\begin{array}{ccc} 7p^{1}_{1} & 5p^{1}_{1} + 1 & p^{1}_{1} + 1 & -p^{1}_{1} + 6 \\ 2 & -2p^{1}_{1} + 8 & 4p^{1}_{1} + 4 & -p^{1}_{1} + 2 \end{array} \right] \left[\begin{array}{c} p^{2}_{1} \\ p^{2}_{2} \\ p^{2}_{3} \\ p^{2}_{4} \end{array} \right] + \frac{\delta}{2} || p^{1} ||^{2}$$

The optimal Stackelberg payoff is

$$V^{1}(p^{1}, p^{2,*}(p^{1}), p^{3,*}(p^{1}), p^{4,*}(p^{1})) = 3.9323$$
$$p_{1}^{1} = 0.6173$$
$$p_{2}^{1} = 0.3827$$

The Nash equilibrium for the frollowes is given by $V^2(p^2, p^3, p^4 | p^1) = 4.5878$ $V^3(p^1, p^2, p^3, p^4 | p^1) = 5.2383$ $V^4(p^2, p^3, p^4 | p^1) = 4.9059$ $p_1^2 = 0.4965$ $p_1^3 = 0.4318$ $p_1^4 = 0.3758$ $p_2^2 = 0.5035$ $p_2^3 = 0.5682$ $p_2^4 = 0.6242$

The evolution of the variables:



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The loss function for the leader:



Conclusion

- The *conflict situation* among multi-particpants with a leader, where he /she has a preference to be the first in the turn of an action selection, is tackled.
- When the strategy of a leader (player 1) is selected, the rest of participants are playing a "standard" non-cooperative finite game (may be, with constraints) trying to find a Nash equilibrium.
- To guarantee the uniqueness of this equilibrium the, so-called, regularized individual pay-off function is introduced.
- Then the generalized version of the Mangasarian-Stone theorem is applied permitting to reformulate this non-cooperative game as a poly-linear programming problem.

The *first main result* of this work consists of the theorem which shows that the last nonlinear programming problem may be represented as a *linear programming problem* (LPP) formulated in term of *counter-coalition strategies*.

Finally, when the Nash-equilibrium strategies (as a functions of the strategy selected by a leader) are found, the leader optimizes his own pay-off like-random search optimization problem in *its nongradient form*.

 Numerical examples (compared with some results published another authors) show *the workability* of the suggested approach. Thanks for attention and Best Regards!

